

# Exact General-Purpose Solvers for Mixed-Integer Bilevel Linear Programs

## Tutorial

I. Ljubić

ESSEC Business School of Paris, France

JFRO 2018, March 26, Paris

## Based on the papers:

- **Part I:** M. Fischetti, I. Ljubić, M. Monaci, M. Sinnl: On the Use of Intersection Cuts for Bilevel Optimization, *Mathematical Programming*, to appear, 2018
- **Part II:** M. Fischetti, I. Ljubić, M. Monaci, M. Sinnl: A new general-purpose algorithm for mixed-integer bilevel linear programs, *Operations Research* 65(6): 1615-1637, 2017

# Bilevel Optimization

General bilevel optimization problem

$$\min_{x \in \mathbb{R}^{n_1}, y \in \mathbb{R}^{n_2}} F(x, y) \quad (1)$$

$$G(x, y) \leq 0 \quad (2)$$

$$y \in \arg \min_{y' \in \mathbb{R}^{n_2}} \{f(x, y') : g(x, y') \leq 0\} \quad (3)$$

- Stackelberg game: two-person sequential game
- Leader takes follower's optimal reaction into account
- $N_x = \{1, \dots, n_1\}$ ,  $N_y = \{1, \dots, n_2\}$
- $n = n_1 + n_2$ : total number of decision variables

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Leader  $\longrightarrow$   $y \in \arg \min_{y' \in \mathbb{R}^{n_2}} \{f(x, y') : g(x, y') \leq 0\}$  (3)

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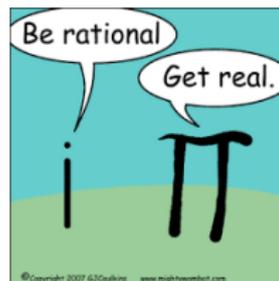
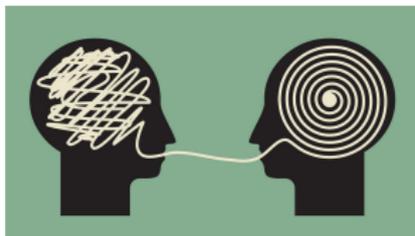
$$\begin{aligned} \min_{x \in \mathbb{R}^{n_1}, y \in \mathbb{R}^{n_2}} F(x, y) & \quad (1) \\ G(x, y) < 0 & \quad (2) \\ y \in \arg \min_{y' \in \mathbb{R}^{n_2}} \{f(x, y') : g(x, y') \leq 0\} & \quad (3) \end{aligned}$$

Leader  $\rightarrow$  (1)

Follower  $\rightarrow$  (3)

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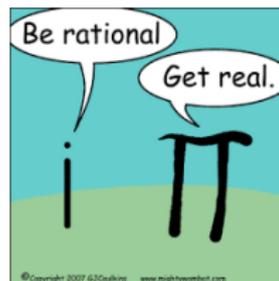
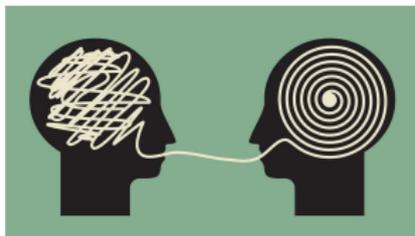
# Optimistic vs Pessimistic Solution



The Stackelberg game under:

- **Perfect information:** both agents have perfect knowledge of each others strategy
- **Rationality:** agents **act optimally**, according to their respective goals
- What if there are multiple optimal solutions for the follower?
  - ▶ **Optimistic Solution:** among the follower's solution, the one leading to the **best** outcome for the leader is assumed
  - ▶ **Pessimistic Solution:** among the follower's solution, the one leading to the **worst** outcome for the leader is assumed

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# Our Focus: Mixed-Integer Bilevel Linear Programs (MIBLP)

$$\text{(MIBLP)} \quad \min c_x^T x + c_y^T y \quad (4)$$

$$G_x x + G_y y \leq 0 \quad (5)$$

$$y \in \arg \min \{d^T y : Ax + By \leq 0, \quad (6)$$

$$y_j \text{ integer}, \forall j \in J_y\} \quad (7)$$

$$x_j \text{ integer}, \forall j \in J_x \quad (8)$$

$$(x, y) \in \mathbb{R}^n \quad (9)$$

where  $c_x, c_y, G_x, G_y, A, B$  are given rational matrices/vectors of appropriate size.

# Complexity

## Bilevel Linear Programs

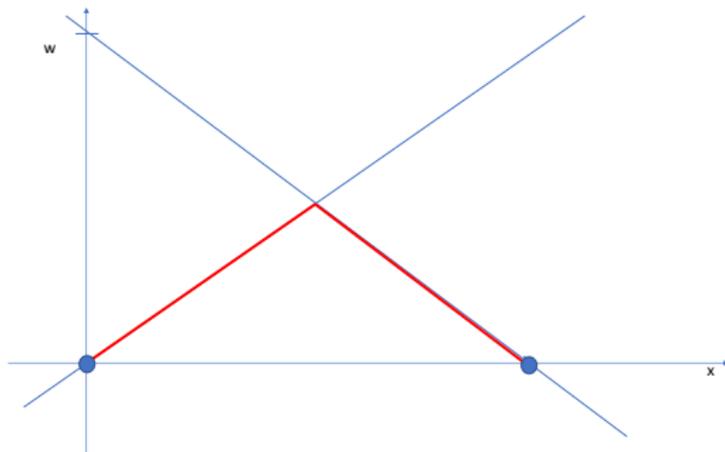
Bilevel LPs are strongly NP-hard (Audet et al. [1997], Hansen et al. [1992]).

$$\begin{aligned} \min c^T x \\ Ax = b \\ x \in \{0, 1\} \end{aligned}$$

$\Leftrightarrow$

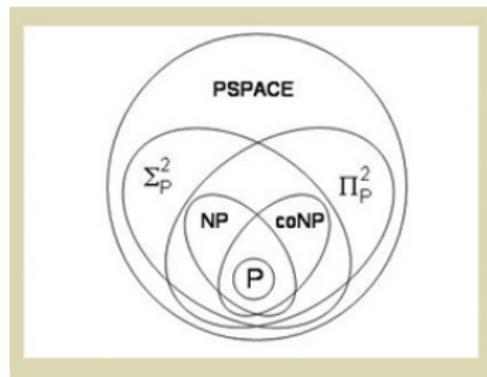
$$\begin{aligned} \min c^T x \\ Ax = b \\ v = 0 \end{aligned}$$

$$v \in \arg \max \{w : w \leq x, w \leq 1 - x, w \geq 0\}$$



## Bilevel Mixed-Integer Linear Programs

MIBLP is  $\Sigma_2^P$ -hard (Lodi et al. [2014]): there is **no way of formulating MIBLP as a MILP of polynomial size** unless the polynomial hierarchy collapses.



## Part I

- Develop a finitely convergent branch-and-bound approach (under certain conditions)
- Capable of dealing with unboundedness and infeasibility
- Introduce intersection cuts to speed-up convergence

## Part II

- Introduce a fully-fledged branch-and-cut for MIBLPs

# STEP 1: VALUE FUNCTION REFORMULATION

# Our Focus: Mixed-Integer Bilevel Linear Programs (MIBLP)

## Value Function Reformulation:

$$\text{(MIBLP)} \quad \min c_x^T x + c_y^T y \quad (10)$$

$$G_x x + G_y y \leq 0 \quad (11)$$

$$Ax + By \leq 0 \quad (12)$$

$$(x, y) \in \mathbb{R}^n \quad (13)$$

$$d^T y \leq \Phi(x) \quad (14)$$

$$x_j \text{ integer, } \forall j \in J_x \quad (15)$$

$$y_j \text{ integer, } \forall j \in J_y \quad (16)$$

where  $\Phi(x)$  is non-convex, non-continuous:

$$\Phi(x) = \min\{d^T y : Ax + By \leq 0, \quad y_j \text{ integer, } \forall j \in J_y\}$$

- dropping  $d^T y \leq \Phi(x) \rightarrow$  **High Point Relaxation (HPR)** which is a MILP  $\rightarrow$  we can use MILP solvers with all their tricks
- let  $\overline{\text{HPR}}$  be LP-relaxation of HPR

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I am a Mixed-Integer Linear Program (MILP) 😊

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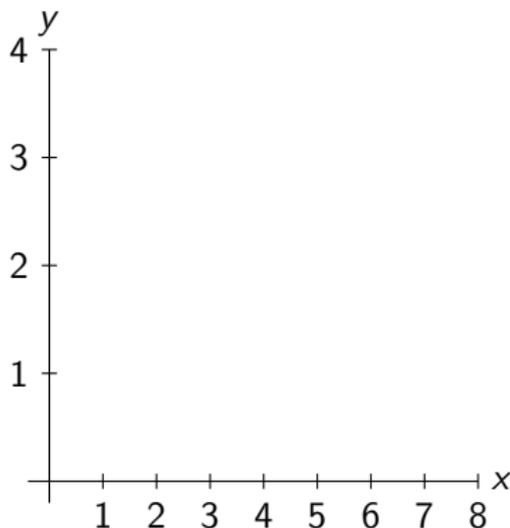
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## Example

- notorious example from Moore and Bard [1990]
- HPR
- value-function reformulation

$$\begin{aligned} & \min_{x \in \mathbb{Z}} -x - 10y \\ & y \in \arg \min_{y' \in \mathbb{Z}} \{y' : \\ & \quad -25x + 20y' \leq 30 \\ & \quad \quad x + 2y' \leq 10 \\ & \quad \quad 2x - y' \leq 15 \\ & \quad \quad 2x + 10y' \geq 15\} \end{aligned}$$



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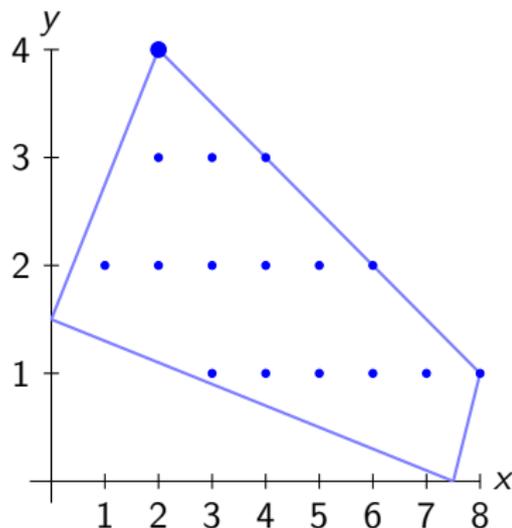
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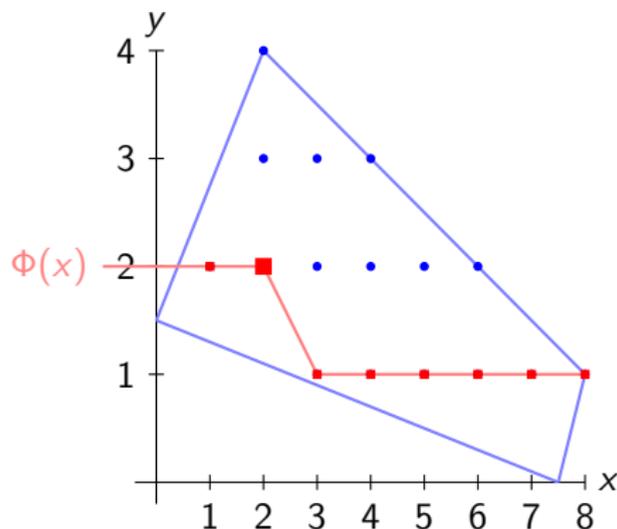
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$$y \leq \Phi(x)$$



# General Idea

## General Procedure

- Start with the HPR- (or  $\overline{\text{HPR-}}$ )relaxation
- Get rid of bilevel infeasible solutions on the fly
- Apply branch-and-bound or branch-and-cut algorithm

There are some unexpected difficulties along the way...



- Optimal solution can be unattainable
- HPR can be unbounded

## (Un)expected Difficulties: **Unattainable Solutions**

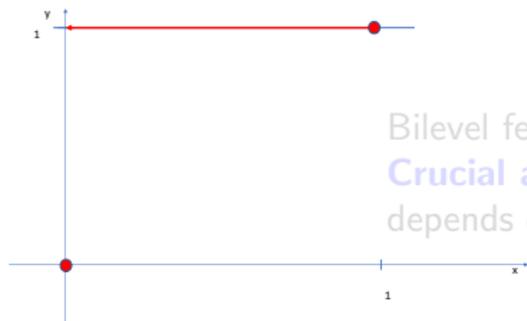
### Example from Köppe et al. [2010]

Continuous variables in the leader, integer variables in the follower  $\Rightarrow$  optimal solution may be **unattainable**

$$\begin{aligned} \inf_{x,y} \quad & x - y \\ & 0 \leq x \leq 1 \\ & y \in \arg \min_{y'} \{y' : y' \geq x, 0 \leq y' \leq 1, y' \in \mathbb{Z}\}. \end{aligned}$$

Equivalent to

$$\inf_x \{x - \lceil x \rceil : 0 \leq x \leq 1\}$$



Bilevel feasible set is neither convex nor closed.  
**Crucial assumption for us:** follower subproblem depends **only on integer leader variables**  $J_F \subseteq J_x$ .

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## (Un)expected Difficulties: **Unbounded HPR-Relaxation**

Example from Xu and Wang [2014]

**Unboundness of HPR-relaxation** does not allow to draw conclusions on the optimal solution of MIBLP

- **unbounded**
- **infeasible**
- **admit an optimal solution**

$$\begin{aligned} \max_{x,y} \quad & x + y \\ & 0 \leq x \leq 2 \\ & x \in \mathbb{Z} \\ & y \in \arg \max_{y'} \{d \cdot y' : y' \geq x, y' \in \mathbb{Z}\}. \end{aligned}$$

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$$d = 1 \quad \Rightarrow \Phi(x) = \infty \text{ (MIBLP infeasible)}$$

$$d = 0 \quad \Rightarrow \Phi(x) \text{ feasible for all } y \in \mathbb{Z} \text{ (MIBLP unbounded)}$$

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# STEP 2: BRANCH-AND-CUT ALGORITHM

## Assumption

*All the integer-constrained variables  $x$  and  $y$  have finite lower and upper bounds both in HPR and in the follower MILP.*

## Assumption

*Continuous leader variables  $x_j$  (if any) do not appear in the follower problem.*

If for all HPR solutions, the follower MILP is unbounded  $\Rightarrow$  MIBLP is infeasible. Preprocessing (solving a single LP) allows to check this. Hence:

## Assumption

*For an arbitrary HPR solution, the follower MILP is well defined.*

## Algorithm 1: A basic branch-and-bound scheme for MIBLP

Apply a standard LP-based B&B to HPR, **inhibit incumbent update, and node-fathoming due to unboundedness of  $\overline{\text{HPR}}$**

**for each unfathomed B&B node where standard branching cannot be performed do**

**if  $\overline{\text{HPR}}$  is not unbounded then**

Let  $(x^*, y^*)$  be the HPR solution at the current node;

Compute  $\Phi(x^*)$  by solving the follower MILP for  $x = x^*$ ;

**if  $d^T y^* \leq \Phi(x^*)$  then**

The current solution  $(x^*, y^*)$  is bilevel feasible: update the incumbent, fathom the current node, and **continue** with another node

**end**

**end**

**if all variables  $x_j$  with  $j \in J_F$  are fixed by branching ( $x_F^*$ ) then**

**Refinement:** Solve HPR with  $x = x_F^*$ ,  $d^T y \leq \Phi(x_F^*)$ . If unbounded **return UNBOUNDED**;

Possibly update the incumbent with the resulting solution  $(\hat{x}, \hat{y})$ , if any;

Fathom the current node

**else**

Branch on any  $x_j$  ( $j \in J_F$ ) not fixed by branching yet (even if  $x_j^*$  is integer in the LP-solution at the node)

**end**

**end**

# Our Goal: Design MILP-based solver for MIBLP

For the rest of presentation: Assume HPR value is bounded.

## Our Goal

solve MIBLP by using a standard **simplex-based branch-and-cut** algorithm;  
enforce  $d^T y \leq \Phi(x)$  on the fly, by adding cutting planes

- given **optimal vertex**  $(x^*, y^*)$  of  $\overline{\text{HPR}}$ 
  - ▶  $(x^*, y^*)$  infeasible for HPR (i.e., fractional)  $\rightarrow$  branch as usual
  - ▶  $(x^*, y^*)$  feasible for HPR and  $f(x^*, y^*) \leq \Phi(x^*) \rightarrow$  update the incumbent as usual
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- Moore and Bard [1990] (**Branch-and-Bound**)
  - ▶ branching to cut-off bilevel infeasible solutions
  - ▶ no  $y$ -variables in leader-constraints
  - ▶ either all  $x$ -variables integer or all  $y$ -variables continuous

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- DeNegre [2011], DeNegre & Ralphs (**Branch-and-Cut**)
  - ▶ cuts based on slack
  - ▶ needs all variables and coefficients to be integer
  - ▶ open-source solver MibS

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- Xu and Wang [2014], Wang and Xu [2017] (**Branch-and-Bound**)
  - ▶ multiway branching to cut-off bilevel infeasible solutions
  - ▶ all  $x$ -variables integer and bounded, follower coefficients of  $x$ -variables must be integer

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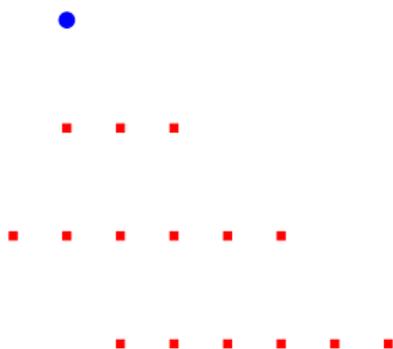
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- **Our Approach (Branch-and-Cut)**
  - ▶ Use **Intersection Cuts** (Balas [1971]) to cut off bilevel infeasible solutions

# STEP 3: INTERSECTION CUTS

## Intersection Cuts (ICs)

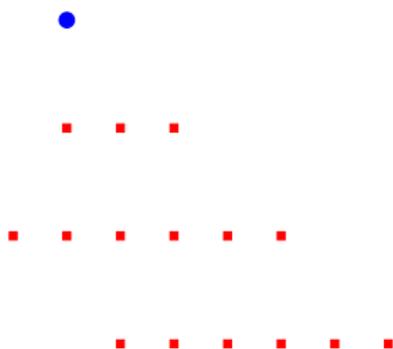
- powerful tool to separate a **bilevel infeasible point**  $(x^*, y^*)$  from a set of **bilevel feasible points**  $(X, Y)$  by a linear cut



- what we need to derive ICs
  - a cone pointed at  $(x^*, y^*)$  containing all  $(X, Y)$  (if  $(x^*, y^*)$  is a vertex of  $\overline{HPR}$ -relaxation, a possible cone comes from LP-basis)
  - a convex set  $S$  with  $(x^*, y^*)$  but no bilevel feasible points  $((x, y) \in (X, Y))$  in its interior
  - important:  $(x^*, y^*)$  should not be on the frontier of  $S$ .

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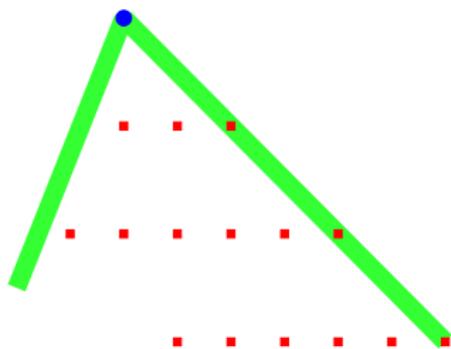
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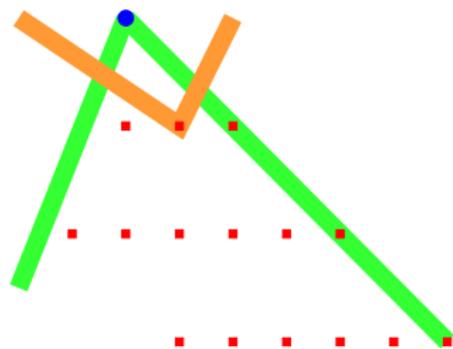
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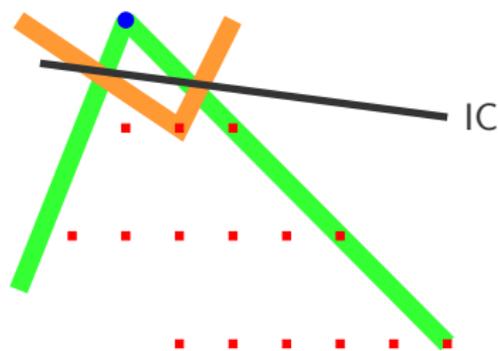
- powerful tool to separate a **bilevel infeasible point**  $(x^*, y^*)$  from a set of **bilevel feasible points**  $(X, Y)$  by a linear cut



- what we need to derive ICs
  - a **cone** pointed at  $(x^*, y^*)$  containing all  $(X, Y)$  (if  $(x^*, y^*)$  is a vertex of  $\overline{HPR}$ -relaxation, a possible cone comes from **LP-basis**)
  - a **convex set**  $S$  with  $(x^*, y^*)$  but no bilevel feasible points  $((x, y) \in (X, Y))$  in its **interior**
  - important:  $(x^*, y^*)$  should not be on the frontier of  $S$ .

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# Intersection Cuts for Bilevel Optimization

- we need a **bilevel-free set**  $S$

## Theorem

For any feasible solution of the follower  $\hat{y} \in \mathbb{R}^{n_2}$ , the set

$$S(\hat{y}) = \{(x, y) \in \mathbb{R}^n : d^T y > d^T \hat{y}, Ax + B\hat{y} \leq b\}$$

does not contain any bilevel-feasible point (not even on its frontier).

- note:  $S(\hat{y})$  is a polyhedron
- problem: **bilevel-infeasible**  $(x^*, y^*)$  can be on the **frontier** of bilevel-free set  $S \rightarrow$  IC based on  $S(\hat{y})$  may not be able to cut off  $(x^*, y^*)$

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# Intersection Cuts for Bilevel Optimization

## Assumption

$Ax + By - b$  is integer for all HPR solutions  $(x, y)$ .

## Theorem

Under the previous assumption, for any feasible solution of the follower  $\hat{y} \in \mathbb{R}^{n_2}$ , the extended polyhedron

$$S^+(\hat{y}) = \{(x, y) \in \mathbb{R}^n : d^T y \geq d^T \hat{y}, Ax + B\hat{y} \leq b + \mathbf{1}\}, \quad (17)$$

where  $\mathbf{1} = (1, \dots, 1)$  denote a vector of all ones of suitable size, does not contain any bilevel feasible point in its interior.

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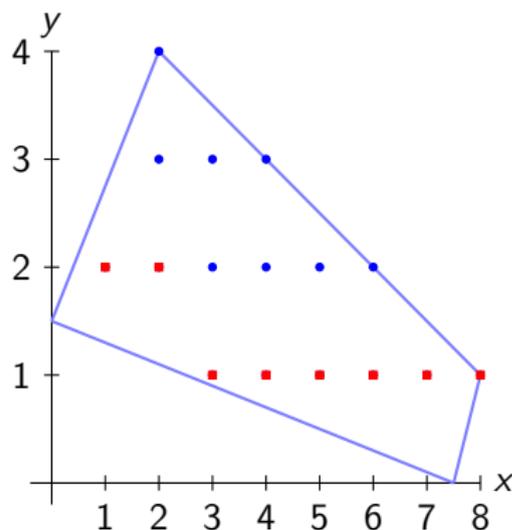
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# Intersection Cuts for Bilevel Optimization

- application sketch on the example from Moore and Bard [1990]
- solve  $\overline{\text{HPR}}$   $\rightarrow$  obtain  $(x^*, y^*) = (2, 4)$  and LP-cone, take  $\hat{y} = 2$
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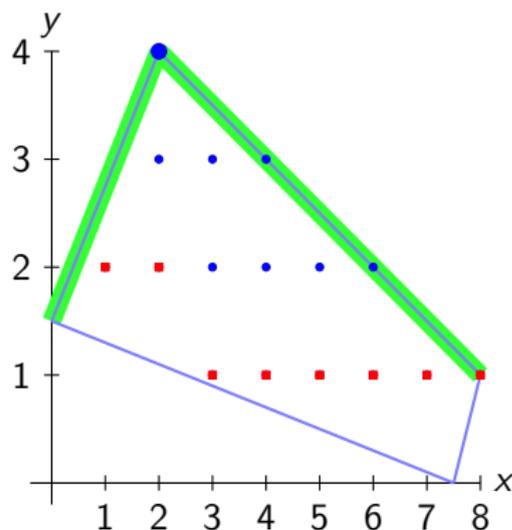
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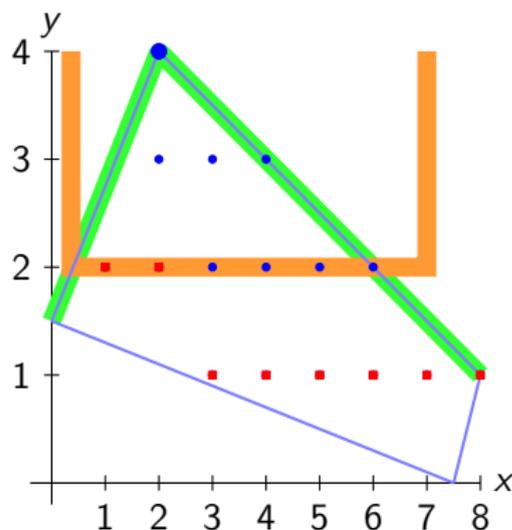
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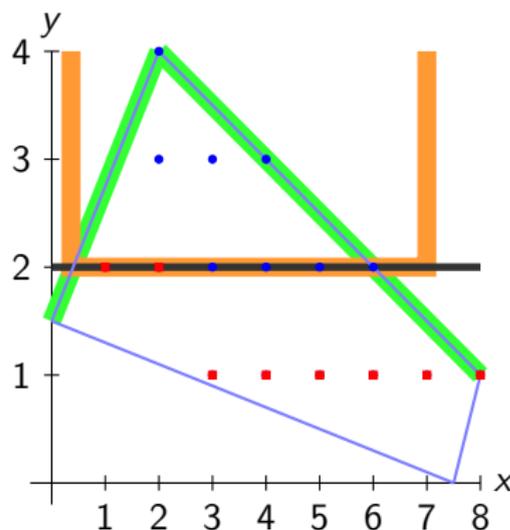
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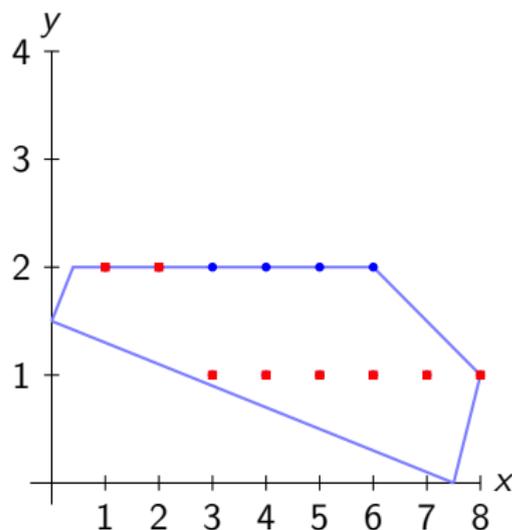
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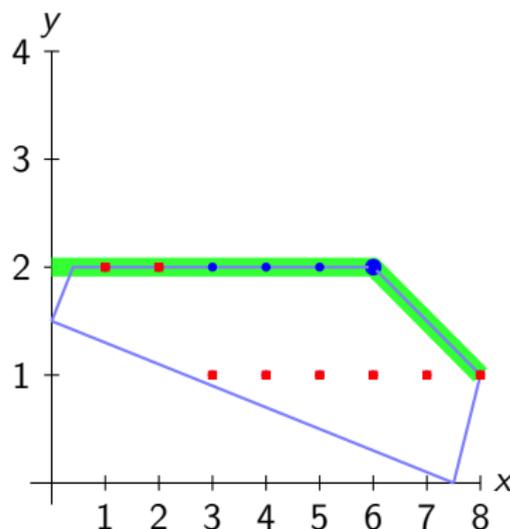
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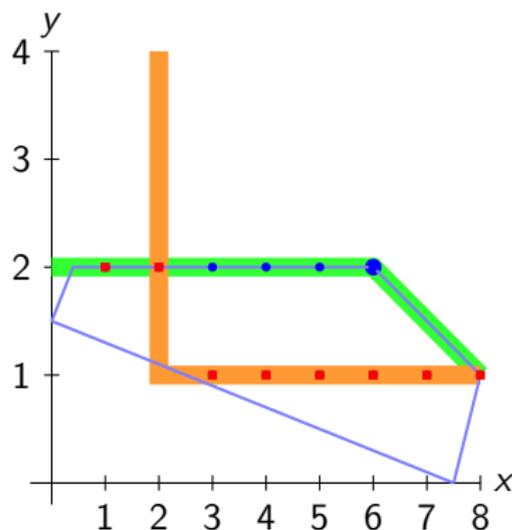
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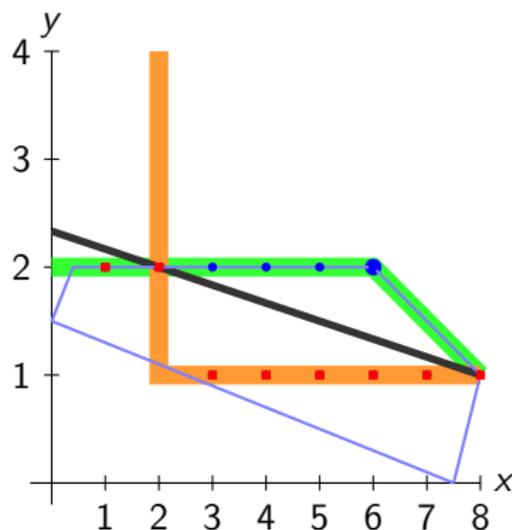
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## Separating Intersection Cuts

- given bilevel infeasible  $(x^*, y^*)$ , how do we determine convex bilevel-free set  $S^+(\hat{y})$ ?
- a natural option: use the **optimal solution  $\hat{y}$  of the follower subproblem** for  $x = x^*$ 
  - ▶ needs to be solved in any case to check bilevel-feasibility of  $(x^*, y^*)$
- separation procedure is a MILP:

$$\begin{aligned} \text{SEP} - 1 : \quad & \hat{y} \in \arg \min \{ d^T y \\ & Ax^* + By \leq b \\ & y_j \text{ integer} \quad \forall j \in J_y \} \end{aligned}$$

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# COMPUTATIONAL RESULTS

(First insights about usefulness of  
intersection cuts)

# Computational Results

C, CPLEX 12.6.3, Intel Xeon E3-1220V2 3.1 GHz, four threads

Table: Our testbed. Column **#inst** reports the total number of instances in the class, while column **type** indicates whether the instances are binary (B) or integer (I).

Class	source	# inst	type	Notes
DENEGRE	DeNegre [2011]	50	I	randomly generated
INTERDICTION	DeNegre [2011]	125	B	interdiction inst.s
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Table: Our tested settings.

$\#cuts_r/\#cuts_o$ : maximum number of cuts added at root node/all other nodes

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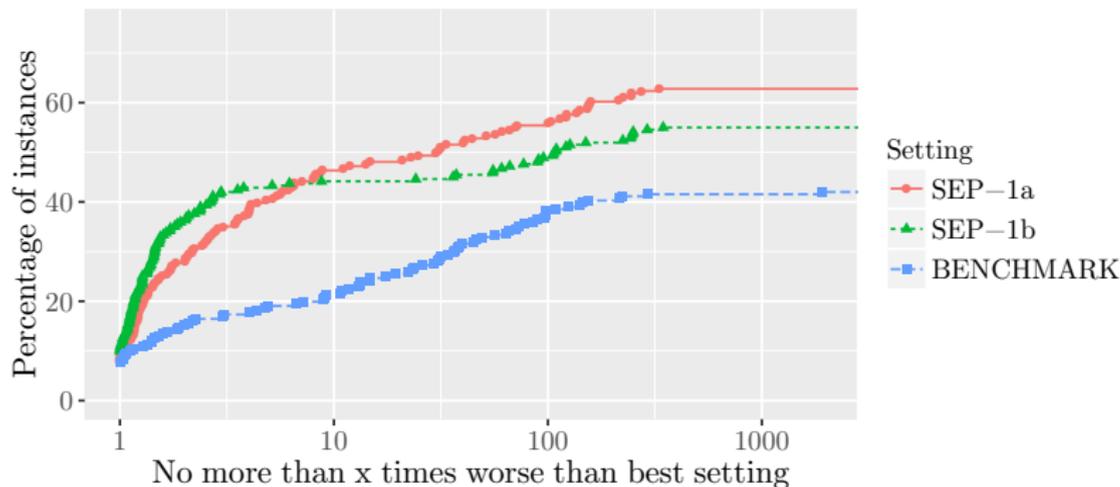
# Computational Results

**Table:** Summary of obtained results. We report the number of solved instances ( $\#$ ), the shifted geometric mean for computing time ( $t[s]$ ) and for number of nodes ( $nodes$ ), and the average gaps ( $g[\%]$ ).

<i>setting</i>	MIPLIB (57 inst.s)				INTERDICTION (125 inst.s)				DENEGRE (50 inst.s)			
	<i>#</i>	<i>t[s]</i>	<i>nodes</i>	<i>g[%]</i>	<i>#</i>	<i>t[s]</i>	<i>nodes</i>	<i>g[%]</i>	<i>#</i>	<i>t[s]</i>	<i>nodes</i>	<i>g[%]</i>
SEP-1a	20	599	9655.9	27.65	83	148	36769.3	33.06	42	40	574.0	4.61
SEP-1b	18	660	100475.8	27.85	64	245	240859.4	48.39	45	35	12452.1	3.89
BENCHMARK	15	954	234670.7	31.78	44	496	1310639.5	63.45	38	58	27918.5	9.20

# Computational Results

Figure: Performance profile plot over all instances (classes DENEGRE, INTERDICTION and MIPLIB).



The leftmost point of the graph for a setting  $s$  shows the percentage of instances for which  $s$  is the fastest setting.

The rightmost point shows the percentage of instances solved to optimality by  $s$ .

# PART II: MILP-BASED SOLVER for MIBLP

## Basic Solution Scheme

- standard **simplex-based branch-and-cut** algorithm ...
- ... that enforces  $d^T y \leq \Phi(x)$ , on the fly, by adding cutting planes.

## New features:

- Follower preprocessing.
- Follower Upper-Bound cuts.
- Intersection Cuts (ICs):
  - ▶ New families of ICs;
  - ▶ Separation of ICs.

## Follower Preprocessing

$$\begin{aligned} \hat{y} \in \arg \min \{ & d^T y \\ & Ax + By \leq b \\ & l \leq y \leq u \\ & y_j \text{ integer} \qquad \qquad \forall j \in J_y \} \end{aligned}$$

### Theorem

Let  $y_j$  be a follower variable and let  $l_j$  be its *lower bound* in the follower.

**If  $d_j > 0$  and  $B_j \geq 0$  then  $y_j = l_j$  in any optimal solution.**

- Idea: for any  $x^* \in \mathbb{R}^{n_1}$ , fixing variable  $y_j$  to the **lower** bound decreases the follower cost and does not reduce the associated feasible set.
- **Fix  $y_j = l_j$  in the HPR as well.**
- Large impact in the performance of the algorithm.
- Observation: to preserve equivalent optimal solutions for the follower, we require  $d_j$  be *strictly positive*.

## Follower Preprocessing

$$\begin{aligned} \hat{y} \in \arg \min \{ & d^T y \\ & Ax + By \leq b \\ & l \leq y \leq u \\ & y_j \text{ integer} \qquad \qquad \forall j \in J_y \} \end{aligned}$$

### Theorem

Let  $y_j$  be a follower variable and let  $u_j$  be its *upper bound* in the follower.

**If  $d_j < 0$  and  $B_j \leq 0$  then  $y_j = u_j$  in any optimal solution.**

- Idea: for any  $x^* \in \mathbb{R}^{n_1}$ , fixing variable  $y_j$  to the *upper* bound decreases the follower cost and does not reduce the associated feasible set.
- **Fix  $y_j = u_j$  in the HPR as well.**
- Large impact in the performance of the algorithm.
- Observation: to preserve equivalent optimal solutions for the follower, we require  $d_j$  be *strictly negative*.

## Follower Upper-Bound (FUB) cuts

### Observation:

Let FUB be an upper bound for the value of the follower's solution, independently on the choice of  $x$ . Then:

$$d^T y \leq FUB$$

is a valid cut for HPR.

### Tighter Bounds

Tighter FUB values could be obtained inside the B&B tree, but these cuts are only locally valid.

### Overrestricting the Follower

By replacing original constraints  $Ax + By \leq b$  by more restricting ones (independent on the choice of  $x$ ), a *FUB* can be obtained.

### Theorem

Let  $(x^-, x^+)$  denote the bounds for the  $x$  variables at the current B&B node. The following inequality

$$d^T y \leq FUB(x^-, x^+)$$

is locally valid for the current node, where

$$FUB(x^-, x^+) := \min \{ d^T y$$
$$\sum_{j \in N_x} \max \{ A_{ij} x_j^-, A_{ij} x_j^+ \} + \sum_{j \in N_y} B_{ij} y_j \leq b_i, \quad i = 1, \dots, m$$
$$y_j \text{ integer}, \quad \forall j \in J_y \}.$$

- $FUB(x^-, x^+)$  is an overestimator of the follower objective at the current node (all  $x$ 's are set to their worst value).

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# MORE ON INTERSECTION CUTS

## Intersection Cuts (ICs)

- Main ingredient of our basic branch-and-cut algorithm.
- Given an infeasible  $x^*$  and the associated simplex cone, the definition of an IC asks for the definition of a *convex set*  $S$  with  $x^*$  but no bilevel-feasible  $x \in X$  in its *interior*.
- **The choice of bilevel-free polyhedra is not unique.**
- The larger the bilevel-free set, the better the IC.

### Theorem (Fischetti et al. [2018])

Given  $\hat{y} \in \mathbb{R}_2^n$  such that  $\hat{y}_j$  integer  $\forall j \in J_y$ , the following set

$$S^+(\hat{y}) = \{(x, y) \in \mathbb{R}^n : d^T y \geq d^T \hat{y}, Ax + B\hat{y} \leq b + \mathbf{1}\}$$

is bilevel-feasible free.

## Other Bilevel-Free Sets can be defined

Motivated by the results Xu [2012], Wang and Xu [2017]:

**Assumption:**  $Ax + By - b$  is integer for all HPR solutions  $(x, y)$ .

### Theorem (Fischetti et al. [2017])

Given  $\Delta\hat{y} \in \mathbb{R}_2^n$  such that  $d^T \Delta\hat{y} < 0$  and  $\Delta\hat{y}_j$  integer  $\forall j \in J_y$ , the following set

$$X^+(\Delta\hat{y}) = \{(x, y) \in \mathbb{R}^n : Ax + By + B\Delta\hat{y} \leq b + \mathbf{1}\}$$

has no bilevel-feasible points in its interior.

Proof: by contradiction. Assume  $(\tilde{x}, \tilde{y}) \in X^+(\Delta\hat{y})$  is bilevel-feasible. But then,  $d^T \tilde{y} > d^T (\tilde{y} + \Delta\hat{y})$  and  $(\tilde{x}, \tilde{y} + \Delta\hat{y})$  is feasible for the follower, hence contradiction.

# SEPARATION of INTERSECTION CUTS

## Separation of ICs associated to $S^+(\hat{y})$

Given  $\hat{y} \in \mathbb{R}_2^n$  such that  $\hat{y}_j$  integer  $\forall j \in J_y$ , the following set

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is bilevel-feasible free. **How to compute  $\hat{y}$ ?**

- **SEP1**

$$\hat{y} \in \arg \min_{y \in \mathbb{R}^{n_2}} \{d^T y : By \leq b - Ax^*, \quad y_j \text{ integer } \forall j \in J_y\}.$$

- ▶  $\hat{y}$  is the optimal solution of the follower when  $x = x^*$ .
- ▶ Maximize the distance of  $(x^*, y^*)$  from the facet  $d^T y \geq d^T \hat{y}$  of  $S(\hat{y})$ .

- **SEP2** Alternatively, try to find  $\hat{y}$  such that **some of the facets in  $Ax + B\hat{y} \leq b$  can be removed** (making thus  $S(\hat{y})$  larger!)

## Separation of ICs associated to $S^+(\hat{y})$

Given  $\hat{y} \in \mathbb{R}_2^n$  such that  $\hat{y}_j$  integer  $\forall j \in J_y$ , the following set

$$S^+(\hat{y}) = \{(x, y) \in \mathbb{R}^n : d^T y \geq d^T \hat{y}, Ax + B\hat{y} \leq b + \mathbf{1}\}$$

is bilevel-feasible free. **How to compute  $\hat{y}$ ?**

- **SEP2** (Fischetti et al. [2018])

$$\begin{aligned} \hat{y} \in \arg \min \quad & \sum_{i=1}^m w_i \\ & d^T y \leq d^T y^* - 1 \\ & By + s = b \\ & s_i + (L_i^{\max} - L_i^*) w_i \geq L_i^{\max}, \quad \forall i = 1, \dots, m \\ & y_j \text{ integer}, \quad \forall j \in J_y \\ & s \text{ free}, w \in \{0, 1\}^m \end{aligned}$$

where

$$L_i^* := \sum_{j \in N_x} A_{ij} x_j^* \leq L_i^{\max} := \sum_{j \in N_x} \max\{A_{ij} x_j^-, A_{ij} x_j^+\}.$$

- ▶  $w_i = 0$  if  $i$ -th facet of  $Ax + B\hat{y} \leq b$  can be removed
- ▶ the number of “removable facets” is maximized  $\rightarrow$  larger  $S^+(\hat{y})$ .

## Separation of ICs associated to $X^+(\Delta\hat{y})$

Given  $\Delta\hat{y} \in \mathbb{R}_2^n$  such that  $d^T \Delta\hat{y} < 0$  and  $\Delta\hat{y}_j$  integer  $\forall j \in J_y$ , the following set

$$X^+(\Delta\hat{y}) = \{(x, y) \in \mathbb{R}^n : Ax + By + B\Delta\hat{y} \leq b + \mathbf{1}\}$$

has no bilevel-feasible points in its interior. **How to compute  $\Delta\hat{y}$ ?**

- **XU** (Xu [2012])

$$\begin{aligned} \Delta\hat{y} \in \arg \min & \sum_{i=1}^{\tilde{m}} t_i \\ & d^T \Delta y \leq -1 \\ & B\Delta y \leq b - Ax^* - By^* \\ & \Delta y_j \text{ integer,} & \forall j \in J_y \\ & B\Delta y \leq t \text{ and } t \geq 0. \end{aligned}$$

- ▶ variable  $t_i$  has value 0 in case  $(\tilde{B}\Delta y)_i \leq 0$  (“removable facet”);
- ▶ “maximize the size” of the bilevel-feasible set associated with  $\Delta\hat{y}$ .

# COMPUTATIONAL STUDY

# Settings

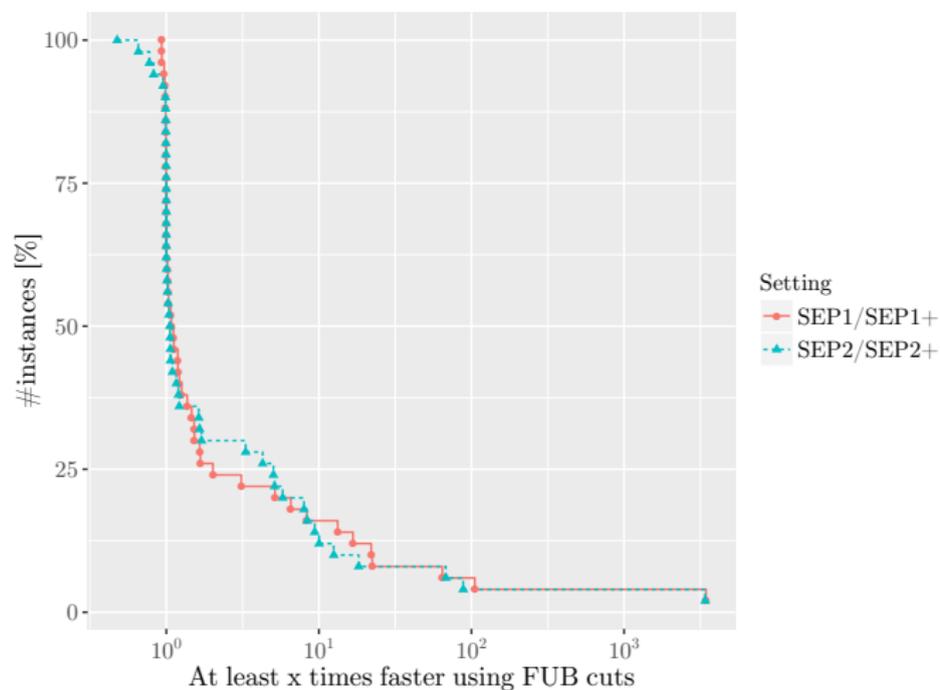
C, CPLEX 12.6.3, Intel Xeon E3-1220V2 3.1 GHz, four threads.

Class	Source	Type	#Inst	#OptB	#Opt
DENEGRE	DeNegre [2011],Ralphs and Adams [2016]	I	50	45	<b>50</b>
MIPLIB	Fischetti et al. [2016]	B	57	20	27
XUWANG	Xu and Wang [2014]	I,C	140	140	<b>140</b>
INTER-KP	DeNegre [2011],Ralphs and Adams [2016]	B	160	79	138
INTER-KP2	Tang et al. [2016]	B	150	53	<b>150</b>
INTER-ASSIG	DeNegre [2011],Ralphs and Adams [2016]	B	25	25	<b>25</b>
INTER-RANDOM	DeNegre [2011],Ralphs and Adams [2016]	B	80	-	<b>80</b>
INTER-CLIQUE	Tang et al. [2016]	B	80	10	<b>80</b>
INTER-FIRE	Baggio et al. [2016]	B	72	-	<b>72</b>
total			814	372	762

- #OptB = number of optimal solutions known **before** our work.
- #Opt = number of optimal solutions known **after** our work.

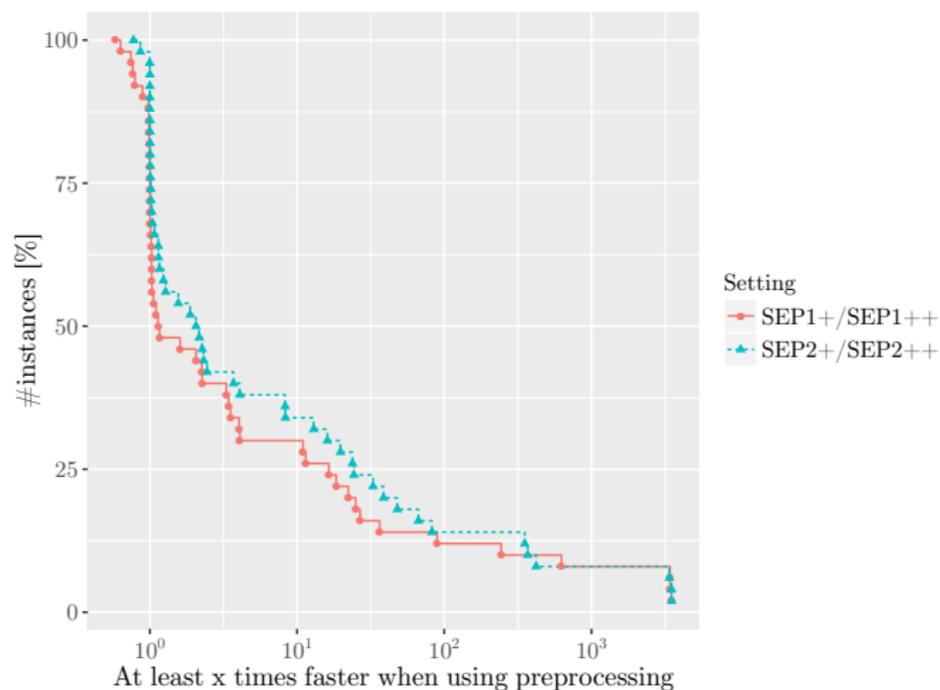
## Effects of FUB cuts

- Speed-ups achieved by FUB cuts for the instance set DENEGRÉ.



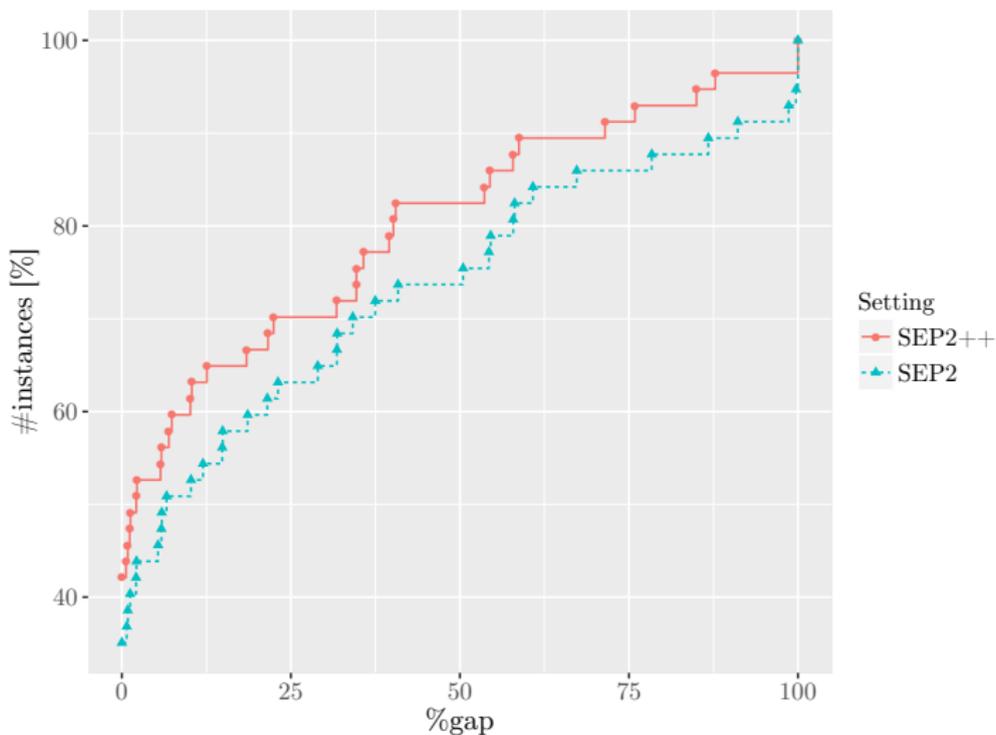
# Effects of follower preprocessing

- Speed-ups achieved using follower preprocessing.



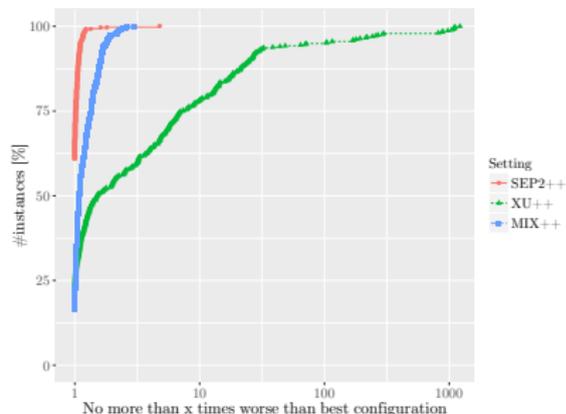
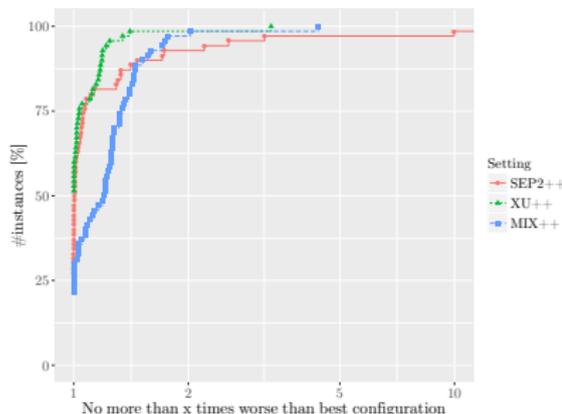
## Combining FUB cuts and follower preprocessing

- Final gaps for settings SEP2 and SEP2++ for instance set MIPLIB, obtained when the time-limit of one hour is reached.



## Effects of different ICs

- MIX++: combination of settings SEP2++ and XU++ (both ICs being separated at each separation call).
- Performance profile on the subsets of (bilevel and interdiction) instances that could be solved to optimality by all three settings within the given time-limit of one hour.



# Comparison with the literature (1)

- Results for the instance set XUWANG

$n_1$	MIX++										Xu and Wang [2014]	
	$i = 1$	$i = 2$	$i = 3$	$i = 4$	$i = 5$	$i = 6$	$i = 7$	$i = 8$	$i = 9$	$i = 10$	avg	avg
10	3	3	3	3	2	3	2	3	2	3	2.6	1.4
60	2	0	0	1	1	1	1	1	2	2	0.9	45.6
110	2	1	2	2	1	2	1	2	2	12	2.8	111.9
160	2	2	3	2	3	1	4	1	1	3	2.1	177.9
210	2	3	1	1	3	3	3	2	5	3	2.6	1224.5
260	3	4	3	6	3	5	6	2	7	11	5.0	1006.7
310	5	10	11	14	7	16	15	8	5	3	9.4	4379.3
360	17	28	11	13	11	15	7	19	9	14	14.4	2972.4
410	19	10	29	8	21	10	9	15	23	42	18.7	4314.2
460	22	10	22	35	21	21	32	22	23	23	23.1	6581.4
B1-110	0	0	0	0	0	1	0	1	0	9	1.3	132.3
B1-160	1	1	3	1	2	1	3	0	0	2	1.3	184.4
B2-110	16	2	2	8	1	25	15	5	1	122	19.7	4379.8
B2-160	8	38	21	91	34	4	40	3	12	123	37.4	22999.7

## Comparison with the literature (2)

- Results for the instance sets INTER-KP2 (left) and INTER-CLIQUE (right)

$n_1$	$k$	MIX++ t[s]	Tang et al. [2016] t[s]	#unsol
20	5	5.4	721.4	0
20	10	1.7	2992.6	3
20	15	0.2	129.5	0
22	6	10.3	1281.2	6
22	11	2.3	3601.8	10
22	17	0.2	248.2	0
25	7	33.6	3601.4	10
25	13	8.0	3602.3	10
25	19	0.4	1174.6	0
28	7	97.9	3601.0	10
28	14	22.6	3602.5	10
28	21	0.5	3496.9	8
30	8	303.0	3601.0	10
30	15	31.8	3602.3	10
30	23	0.6	3604.5	10

$\nu$	$d$	MIX++ t[s]	Tang et al. [2016] t[s]	#unsol
8	0.7	0.1	373.0	0
8	0.9	0.2	3600.0	10
10	0.7	0.3	3600.1	10
10	0.9	0.7	3600.2	10
12	0.7	0.8	3600.3	10
12	0.9	1.9	3600.4	10
15	0.7	2.2	3600.3	10
15	0.9	12.6	3600.2	10

## Conclusions

- We presented an enhanced branch-and-cut algorithm, based on
  - ▶ follower preprocessing;
  - ▶ new locally-valid cuts;
  - ▶ new separation procedures for ICs.
- Detailed computational analysis (available on the paper) shows that
  - ▶ both preprocessing and FUB cuts can have a large impact on branch-and-cut performance;
  - ▶ the new algorithm outperforms previous methods from the literature (including our original branch-and-cut) by a large margin.
- Byproduct: the optimal solution for more than 300 instances previously unsolved instances from literature is now available.

Code is publicly available:

<https://msinnl.github.io/pages/bilevel.html>

# Thanks for Your Attention! Questions?

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## Hypercube Intersection Cuts

- Simple polyhedron that can be used to generate IC even when  $Ax + By - b$  is *NOT* integer.

### Theorem

Assume  $J_F := \{j \in N_x : A_j \neq 0\} \subseteq J_x$  and let  $(\hat{x}, \hat{y})$  an optimal bilevel-feasible solution with  $\hat{x}_j = x_j^* \forall j \in J_F$  (if any). Then the following hypercube

$$HC^+(x^*) = \{(x, y) \in \mathbb{R}^n : x_j^* - 1 \leq x_j \leq x_j^* + 1, \forall j \in J_F\}$$

does not contain any bilevel-feasible solution (or any bilevel-feasible solution strictly better than  $(\hat{x}, \hat{y})$ , if the latter is defined) in its interior.

- Idea: the interior of  $HC^+(x^*)$  only contains bilevel-feasible solutions  $(x, y)$  with  $x_j = \hat{x}_j = x_j^* \quad \forall j \in J_F$